

## CHECKSUM ROUTINES

The following assembler programs submitted by David Wadham are to enable 16 bit checksums to be accumulated for any length program. This is a useful feature and we may well use it in future for published programs, allowing members to verify that programs have been typed in correctly. Also note the economy of the listing when written for Nas-Sys using Nas-sys internal routines.

### ZEAP Z80 Assembler - Source Listing

```
0010 ; MEMORY BLOCK 16 BIT CHECKSUM : V2.1
0020 ; for NASBUG T2 or T4
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```
0050 ; Execute: (BUGSUM) XXXX YYYY
0060 ; where: (BUGSUM) = location of program
0070 ;         XXXX = start of memory block,
0080 ;         YYYY = length of memory block
0090 ; (all values are hexadecimal).
```

```
0110 ; The result is:
0120 ; AAAA SSSS;
0130 ; where: AAAA = address of last byte,
0140 ;         SSSS=16 bit checksum (any
0150 ;         carries beyond this are discarded)
0160 ; Program then returns to the monitor.
```

```
0180 ; Program is fully relocatable (and
0190 ; may run in ROM).
```

0D00		0210	ORG	0D00H
0D00	0C0E	0220	ARG2	EQU 0C0EH
0D00	0C10	0230	ARG3	EQU 0C10H
0D00	0232	0240	TBCD3	EQU 0232H
0D00	0240	0250	CRLF	EQU 0240H
0D00	0359	0260	STRT0	EQU 0359H
0D00	2A0E0C	0270	BUGSUM	LD HL,(ARG2); Get the
0D03	ED4B100C	0280		LD BC,(ARG3); arguments.
0D07	110000	0290		LD DE, 0; Clear D & pushed sum store.
0D0A	D5	0300		PUSH DE
0D0B	5E	0310	LOOP	LD E,(HL); Get current value.
0D0C	E3	0320		EX (SP),HL
0D0D	19	0330		ADD HL,DE; Add value to
0D0E	E3	0340		EX (SP),HL; pushed sum store.
0D0F	23	0350		INC HL; To next location.
0D10	0B	0360		DEC BC; Decrement counter.
0D11	78	0370		LD A,B
0D12	B1	0380		OR C; set /reset flag
0D13	20F6	0390		JR NZ LOOP
0D15	2B	0400		DEC HL; Back to last byte.
0D16	CD3202	0410		CALL TBCD3; Display last address.
0D19	E1	0420		POP HL; Get checksum.
0D1A	CD3202	0430		CALL TBCD3; Display it.
0D1D	CD4002	0440		CALL CRLF; New Line.
0D20	31330C	0450		LD SP, 0C33H; Set Nasbus stack pointer.
0D23	C35903	0460		JP STRT0; Back into Nasbus.
		0470	; END	